## CASHPOP

## GAME OVERVIEW:

- \$5 for each POP (number) selected
- Winnable Prize amount instantly shown at time of purchase
- Prizes range each drawing \$25 to \$500
- Winning POP number is drawn nightly at 8:00 PM
- Sales close daily at 7:45 PM and resume at 7:46 PM for the next day's drawing

Total Ticket Cost = Cost per POP number, multiplied by the number of selected POPs, multiplied by the number of draws

- Cash Pop tickets cannot be canceled or exchanged
- Each Draw purchased will print on a separate ticket
- No Advance Play


## HOW TO PLAY:

1) Player selects their desired POP(s) or use Quick Pick (QP) to have POP(s) randomly selected

- Player can select 1 up to 15 POPs per drawing

2) Players select their desired number of Draws

- Up to 5 consecutive Draws can be played

3) Each POP will have a randomized potential cash PRIZE shown immediately on the printed ticket under the selected POP(s) at the time of purchase

4) Player wins PRIZE shown when the drawn POP number matches a player's selected POP

## HOW TO WIN:

- Play any number of POPs between 1 and 15
- Player wins when they match any selected POP(s) with the winning Cash Pop number drawn nightly.
- Guaranteed PRIZE when all 15 numbers are played

| PRIZE AMOUNT | ODDS OF WINNING |
| :--- | ---: |
| $\$ 500$ | 1 in 7.50 Thousand |
| $\$ 250$ | 1 in 4.50 Thousand |
| $\$ 200$ | 1 in 2.63 Thousand |
| $\$ 125$ | 1 in 675 |
| $\$ 100$ | 1 in 150 |
| $\$ 70$ | 1 in 120 |
| $\$ \$ 50$ | 1 in 90.0 |
| $\$ 35$ | 1 in 75.0 |
| $\$ 25$ | 1 in 40.0 |

Overall odds of winning 1 in 15.0


SCAN HERE FOR FULL GAME INFO
OR GO TO
WALOTTERY.COM


GT-1200 Retailer Terminal

## GT-1200 RETAILER TERMINAL

## Hardware:



## Updated Main Screen:

| DAIIY |
| :---: | :---: |
| CASHPOP |$\quad \$ 5$ QP | - New layout groups Draw games |
| :--- |
| to help reduce misprints. |

 Draw games.

- All non-cancellable games (PowerBall, Mega Millions, and Cash Pop) are conveniently located in the top row.



## QUICK PICK FROM MAIN SCREEN

- On the GT-1200 main screen, in the Cash Pop game block, Retailers can select QP for either 1, 2, 3, or $5 \mathrm{POP}(\mathrm{s})$ for a single Draw.
- Once QP selection is made, Cash Pop ticket will automatically

| DALIY <br> CASHPOP | $\$ 5_{Q P}$ |
| :---: | :---: |
| $\$ 10$ | $\$ 15$ |$\$ 25$ print.

$Q P: 1 P O P=\$ 5|2 P O P s=\$ 10| 3 P O P s=\$ 15 \mid 5 P O P s=\$ 25$

## QUICK PICK FROM CASH POP GAME SCREEN

- Press the CASH POP button located


On the Cash Pop game screen, Retailers can make the following selections per the Player's choice:

- QP for all POP quantities for a single draw, 1-15 POP(s).
- Number of Draws: 1-5
- Number of Tickets: 1-99

- Once completed, press QUICK PICK
- Ticket will be automatically printed.

MANUAL ENTRY FROM CASH POP GAME SCREEN

- Press the CASH POP button located in the main screen game block to enter the Cash POP game screen.
On the Cash Pop game screen, Retailers can make the following selections per the Player's choice:
- Number of Draws: 1-5
- Number of Tickets: 1-99

- If Player wants to choose their own POP(s), Press Manual Entry to enter


## MANUAL

 ENTRY Ticket Build screenlex

- As POP(s) are selected, numbers will

SEND be shown in the Ticket Preview window. $\qquad$

- Once all POP(s) are selected press SEND to print ticket.

